Getting Predictable

Project Charter:

Author: <author name>
Participants: <participants, if created in a group session>

CHARTER

Opening sentence (or two max) describes current situation.

Next two three sentences defines "what" this project is for. It answers the question: When is the team done? When do we high-five and stop coding. What needs to be true. It clarifies what is in scope, and out of scope.

It is a balance between to much detail and enough detail to answer the above question.

ASSUMPTIONS

1. <assumption>

ISSUES

1. <issues>

DEPENDENCIES

CHANGE LOG

Date	Version	Comments
06/18/13	.01	Initial Draft

Project Charter: Auto Trigger Call-Me-Text from Voicemail

Author: Bob Zimmerman
Participants: (anybody participating in creating the charter)

CHARTER

On our cell phones, if you make a call and get someone's voice mail, you typically hang up, bring up the text-message app, and send a message asking them to call you when they are free. This is such a common exercise; the phone should be helping me do this automatically.

The scope of this project is to have the phone automatically sense when I receive someone's voicemail, and prompt me if I should text the caller to call me back or not. It would then text them.

This project excludes from scope:

1. Having customizable messages in preferences.

2. Determining if the phone you are calling is a cell phone or land-line.

BUSINESS CASE

We believe this change will increase our market share with corporate clients by 5% in our local market within six months. See the full Cost-Benefit-Analysis at <insert your link here>.

ASSUMPTIONS

1. <assumption>

ISSUES

1. <issues>

DEPENDENCIES

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